



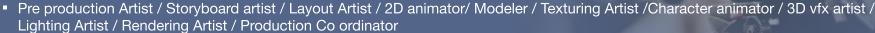
**DURATION:** THREE YEARS FULL TIME (6 SEMESTERS)

**ELIGIBILITY:** H.S.C. WITH MINIMUM 45% MARKS

**ADMISSION PROCEDURE:** ENTRANCE TEST / APTITUDE TEST / PERSONAL INTERVIEW

**OBJECTIVE:** To prepare students for the field of visual arts and equip them with all the necessary tools that this field requires.

**JOB OPPORTUNITIES:** Students can have some flexibility to choose a career in television, film and video games. Some of the careers options are:



• Apart from films and television the services of animators are required in other fields like business, sales, engineering and education.



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# **COURSE CONTENTS:**

# **SEMESTER 1**

- Communication 01
- Art & Design
- Thinking & Design process
- Photography Fundementals
- Introduction to Film Making -Group Project

#### **SEMESTER 2**

- Communication 02
- Human Behaviour and Character Development
- Story Telling
- Motion Graphics
- Project Five Minutes Film

## **SEMESTER 3**

- Animation Preproduction
- Character Design & Development
- Backgrounds & Layout
- Storyboard & Animatics
- Classical Animation

### **SEMESTER 4**

- Digital Art Part 01
- Digital 2D Part 01
- Digital 2D Part 02
- Fundamentals of 3D
- 3D Asset Development

#### **SEMESTER 5**

- Digital Art Part 02
- Advanced Character Modeling
- Fundamentals of Animation
- Riaging
- Character Animation

## **SEMESTER 6**

- Technical Animation (Effects)
- Lighting & Rendering
- Compositing 01
- Advanced CGI Compositing & Editing
- Graduation Film